

Pathway Esports

Channel your students' passion for gaming into college and career opportunities. With the Pathway Esports™ toolkit, students and schools will have everything they need to start and run their very own esports team and compete in exciting and dynamic tournaments.

Grades: 6 - 12



OUR COMPLETE TOOLKIT INCLUDES:

- A complete starter kit for new coaches as well as a deep toolbox for veterans to help their teams compete at the highest levels
- College scholarship guidance and resources (yes, there are SCORES of college scholarships available!)
- Academic learning modules that develop career awareness, technology skills, and computer literacy
- Health and gaming safety protocols
- Game-based strategies created by top-ranked esports athletes that will help elevate all players to the next level of their abilities
- Equity-based educational practices that foster diversity and inclusion for all races, genders, and ethnicities

INCLUDES CAREER EXPLORATIONS IN ESPORTS

Esports is a multi-billion dollar industry with multiple career pathways that extend beyond playing. Pathway Esports™ provides career pathway explorations for:

- Content Creators
- Esports Player/Manager
- Software Developers and Game Designers
- Shoutcasters, Streamers
- Business Development and Partnerships
- Event Planning and Sponsorships
- Agents, Lawyers, Player Advocates
- Communications Directors, Marketing and Media



BRAND NEW IN 2022

THE MASTERY ESPORTS LEAGUE

With the onboarding of Pathway Esports, teams from your school will be invited to enter an exclusive competitive tournament circuit where they will:

- Compete against other students, schools, and teams
- Win prizes and scholarships
- Have fun
- Be part of a gaming “safe space” where behavior is monitored and protocols enforced
- Focus on Social-Emotional (SEL) wellness for all students and teams
- Concentrate on character development, critical thinking, and STEM career exploration

STEAM CAREER CONNECTIONS



Health Sciences:

Nutrition, Physiology, Psychology



Media Technologies:

Broadcasting, Social Media, Production



Software Engineering:

Game Design, Equipment, Hardware, Coding and STEM



Communications:

Event Planning, Marketing, Promotion



Business & Finance:

Percentages, Contracts, Agents, Lawyers



TECHNICAL REQUIREMENTS

- A computer/console for each student
- Has access to Zoom meetings
- Runs the required game
- Can connect & play online
- Headsets recommended



**ALL MASTERY CODING COURSES
COME WITH YEAR-ROUND
PROFESSIONAL DEVELOPMENT AND
COMPREHENSIVE TEACHER SUPPORT**